# Indigenous Peoples' MONEY YOUTH



# Teacher's Guide

Module 7 - Are You an Entrepreneur?





# This lesson can be used as a companion to:

# Indigenous Peoples' Money and Youth Module 7 - Are You an Entrepreneur?

## **Relevant Subjects and Topics:**

Entrepreneurship, Business Studies, Careers, Family Studies

## **Background Information:**

As adolescents prepare to enter adulthood they are faced with many decisions that will affect the remainder of their lives. One obvious issue is the daunting decision of career choice. With the rapidity of change facing them, they may very well experience a number of different job situations over the course of their working lives, but initially, they have choices to make. In order to make wise decisions, they should "get to know themselves" by understanding such things as their desired lifestyle and their degree of tolerance for such things as change, independence and risk, to name only a few. This lesson will direct their attention to entrepreneurship in order to have them reflect upon this option to see if it is suitable for them. In this way, the students will come to "know themselves a little better" and will be better able to understand if this type of career is for them.

#### **Outcomes:**

At the end of this lesson, students will be able to:

- Explain what is involved in being an entrepreneur
- Indicate whether or not this career choice is of interest to them
- Better identify their personal career choice preferences

# **Time for Implementation:**

#### Two class periods of approximately 60 minutes

# **Teaching and Learning Strategies:**

#### **Period One: 60 minutes**

- Begin this lesson by asking the students to define the term "entrepreneur."
   Remind them that it does not have to be that "formal" as there are many entrepreneurs around them and in their community.
- Once they have provided their definition, conduct a teacher-led quiz using the quiz on page 81 of "Indigenous Peoples' Money and Youth".
- Take up the answers to the quiz found on page 82.
- Divide the class into four groups and either project the image of the skeleton found under "Handouts/Resources" below or provide each group with a copy of the slide.
- Ask them to complete the slide in their groups and then hold a plenary session during which they can give their ideas.
- Introduce an activity called "Heads Together" during which they will be in competition with the other groups and have to address a series of questions.
- Explain how the game will work:
  - 1. A question will be asked and then a call of "Heads together" will be made.
  - 2. The group will literally move closely together, putting their heads in so they can discuss their answer quietly.
  - 3. The call "Heads apart" will be made, the students will return to normal posture and then one group will be asked to provide an answer.

- 4. If another group can improve upon the answer with one additional piece of relevant information then they will take the lead in being awarded the points for that question.
- 5. If another group can provide additional information then they will take the lead.
- 6. Once no additional information can be added the group will be awarded the points.
- 7. This process will be repeated for each question and the winning group will be the one with the most points.
- Begin the activity by asking the groups to address the following question:
- Talk about sole proprietorship and if they can think of anyone in their circle who is an entrepreneur. Selling crafts, selling Bannock, selling their hunting and fishing meat?
- What things should an entrepreneur do to search for opportunities?
- Allow a predetermined amount of time for the groups to address the question and then call "Heads Apart" and begin the game.

#### Period 2: 60 minutes

- Review the previous period's work and ask the following question and begin the game again:
- How does an entrepreneur assess the opportunities she or he has discovered?
- Once this question has been answered, continue the game by asking:
- Once an entrepreneur has decided on an opportunity, what should be done to generate good ideas about that opportunity?
- What ways would an entrepreneur pursue to ensure that the ideas generated are good ideas?

- Having completed the questions and identified a winning group, and, as a concluding activity, assign one of the questions used in Heads Together to each group.
- Ask them to check the appropriate pages of Module 7 in "Indigenous Peoples'
  Money and Youth" and compare their answers to the material in the book and
  report any additional information to the class.

#### Handouts/Resources:

Skeleton handout

#### **Evaluation:**

The group results could be recorded.

### **Modifications or Suggestions for Different Learners:**

 Throughout the group activities there are opportunities for different skills to be utilized - such as recording, reporting and presenting.

#### Additional Related Links:

- Why being an Entrepreneur is not for everyone <a href="https://goodmenproject.com/">https://goodmenproject.com/</a>
   business-ethics-2/why-being-an-entreprenuer-is-not-for-everyone-and-why-that-is-perfectly-okay-h2l/
- 6 Signs you're not cut out to be an entrepreneur <a href="https://www.entrepreneur.com/article/249675">https://www.entrepreneur.com/article/249675</a>
- 60 Reasons Why Entrepreneurship is Amazing <a href="https://www.entrepreneur.com/">https://www.entrepreneur.com/</a>
   article/243389

### **Additional Possible Activities:**

- The students could write a short piece indicating whether or not they considered themselves entrepreneurs and give reasons for their responses.
- The students could research who in Canada was considered to be a top-notch entrepreneur and why.